Template for IEP

Cognitive Functioning

	Requires more repetition	
	Adapts well to new situations	
	Uses common sense to solve everyday types of problems	
	Memory: Memorizes well (spelling words, test information, etc.)	
	Applies information	
	Follows multi-step directions	
	Visual organizational skills	
	Attention span	
	Persistence	
	Appears to be average ability, according to teachers/parents.	
Academic Performance		
teadin:	g	
	Achieves at same/below level as peers	
	Word Recognition level	
	Letter Identification skills	
	Reading fluency:wcpm places him/her at approximately grade level	
	Reading Comprehension: approximate level	
∕lath		
	Performance at/below grade level	
	Understanding of numeration	
	Can/cannot solve story problems	
	Understands time, money, basic concepts, vocabulary	
	n Language	
	Performs at/below grade level	
	Spelling Mechanics	
	Handwriting Composition skills	
П	Writing fluency	
П	writing fluency	
Communication Status		
Speecl	h Sound Production	
	Articulation	
	Fluency: Stuttering	
Receptive Language		
	Listening Comprehension	
П	Understanding of language (vocabulary, directions, etc.)	

Expres	sive Language
	Can convey thoughts in an organized manner
	Sentence formation is/is not at appropriate length
	Grammatically correct
	Meaningful sentences
	Pragmatics (social use of language): greetings, conversational skills, initiating/maintaining a conversation, requesting help appropriately, etc.
<u>Physic</u>	al Characteristics
	General Health
	Developmental Milestones
	Hearing
	Vision
	Medications
	Motor skills
	Can access and move around in his/her environment
	Participation in PE—same as peers, adapted, etc.
	Sensory Needs
<u>Behav</u>	ioral/Social/Emotional Skills
	Non-compliance
	Off-Task
	Incomplete work
	Truancy
	Skipping class
	Physical Aggression: to staff/to students
	Self-Injury
	Work Avoidance
	Disrupts learning environment
	Impedes learning: of self/of others
	Disrespect
	Internalizing Behavior
	Medical Diagnosis
<u>Adapti</u>	<u>ve</u>
	Independent living skills
	Self-Care skills
Ecolog	<u>ical</u>
	Family
	Where he/she lives
	Neighborhood